

Seminario de Programación en Ada



Anexo

- **Librerías predefinidas**

Librería de Servicios Numéricos

```

package Ada.Numerics is
pragma Pure (Numerics);

    Argument_Error : exception;

    Pi : constant :=
        3.14159_26535_89793_23846_26433_
        83279_50288_41971_69399_37511;

    e : constant :=
        2.71828_18284_59045_23536_02874_
        71352_66249_77572_47093_69996;

end Ada.Numerics;

```

Librería estándar de funciones matemáticas



```
package Ada.Numerics.Elementary_Functions is

  function Sqrt      (X          : Float) return Float;
  function Log      (X          : Float) return Float;
  function Log      (X, Base    : Float) return Float;
  function Exp      (X          : Float) return Float;
  function "**"     (Left, Right : Float) return Float;

  function Sin      (X          : Float) return Float;
  function Sin      (X, Cycle   : Float) return Float;
  function Cos      (X          : Float) return Float;
  function Cos      (X, Cycle   : Float) return Float;
  function Tan      (X          : Float) return Float;
  function Tan      (X, Cycle   : Float) return Float;
  function Cot      (X          : Float) return Float;
  function Cot      (X, Cycle   : Float) return Float;
```

Librería estándar de funciones matemáticas (cont.)



```
function Arcsin (X : Float) return Float;  
function Arcsin (X, Cycle : Float) return Float;  
function Arccos (X : Float) return Float;  
function Arccos (X, Cycle : Float) return Float;
```

```
function Arctan  
(Y : Float; X : Float := 1.0) return Float;
```

```
function Arctan  
(Y : Float; X : Float := 1.0; Cycle : Float) return Float;
```

```
function Arccot  
(X : Float; Y : Float := 1.0) return Float;
```

```
function Arccot  
(X : Float; Y : Float := 1.0; Cycle : Float) return Float;
```

Librería estándar de funciones matemáticas (cont.)

```
function Sinh      (X : Float) return Float;  
function Cosh      (X : Float) return Float;  
function Tanh      (X : Float) return Float;  
function Coth      (X : Float) return Float;  
function Arcsinh   (X : Float) return Float;  
function Arccosh   (X : Float) return Float;  
function Arctanh   (X : Float) return Float;  
function Arccoth   (X : Float) return Float;
```

```
end Ada.Numerics.Elementary_Functions;
```

Ejemplos de uso de las funciones matemáticas



```
with Ada.Numerics.Elementary_Functions;  
use  Ada.Numerics.Elementary_Functions;
```

```
procedure Prueba is
```

```
    A,B,C : Float;
```

```
begin
```

```
    A:=Sqrt(2.13);
```

```
    B:=Log(A);
```

```
    C:=Sin(B);
```

```
    A:=Sin(B,360.0);
```

```
    B:=A**C;
```

```
end Prueba;
```

Paquetes de librerías estándares: Números aleatorios



```
package Ada.Numerics.Float_Random is

  -- Basic facilities

  type Generator is limited private;

  subtype Uniformly_Distributed is
    Float range 0.0 .. 1.0;

  function Random (Gen : Generator)
    return Uniformly_Distributed;

  procedure Reset (Gen : Generator);
  procedure Reset (Gen : Generator;
    Initiator : Integer);

  -- Advanced facilities
  ...
end Ada.Numerics.Float_Random;
```

Ejemplo de uso de números aleatorios

```
with Ada.Numerics.Float_Random, Text_Io, Ada.Integer_Text_Io;  
use Ada.Numerics.Float_Random, Text_Io, Ada.Integer_Text_Io;  
procedure Dado is
```

```
    Gen : Generator;  
    Pulsada : Boolean;  
    C : Character;
```

```
begin  
    Put_Line("Pulsa una tecla para parar");  
    Reset(Gen);  
    loop  
        Put(Integer(6.0*Random(Gen)+0.5));  
        New_Line;  
        delay 0.5;  
        Get_Immediate(C,Pulsada);  
        exit when Pulsada;  
    end loop;  
end Dado;
```


Paquete Ada.Exceptions (1/2)

```

package Ada.Exceptions is

    type Exception_Id is private;
    Null_Id : constant Exception_Id;

    function Exception_Name
        (X : Exception_Id) return String;

    type Exception_Occurrence is
        limited private;

    function Exception_Message
        (X : Exception_Occurrence)
        return String;

    function Exception_Identity
        (X : Exception_Occurrence)
        return Exception_Id;

```

Paquete Ada.Exceptions (2/2)

```
function Exception_Name
  (X : Exception_Occurrence)
  return String;
```

```
function Exception_Information
  (X : Exception_Occurrence)
  return String;
```

...

```
private
```

...

```
end Ada.Exceptions;
```

Paquete Ada.Calendar

```

package Ada.Calendar is

  type Time is private;
  subtype Year_Number is Integer range 1901 .. 2099;
  subtype Month_Number is Integer range 1 .. 12;
  subtype Day_Number is Integer range 1 .. 31;
  subtype Day_Duration is Duration range 0.0 .. 86_400.0;

  function Clock return Time;
  function Year (Date : Time) return Year_Number;
  function Month (Date : Time) return Month_Number;
  function Day (Date : Time) return Day_Number;
  function Seconds (Date : Time) return Day_Duration;
  function Time_Of
    (Year : Year_Number;
     Month : Month_Number;
     Day : Day_Number;
     Seconds : Day_Duration := 0.0)
    return Time;

```

Paquete Ada.Calendar

```

function "+" (Left : Time;      Right : Duration) return Time;
function "+" (Left : Duration; Right : Time)      return Time;
function "-" (Left : Time;      Right : Duration) return Time;
function "-" (Left : Time;      Right : Time)     return Duration;
...
end Ada.Calendar;
```

Ejemplo

```
-- Imprimir en pantalla el día, mes y año actuales,  
-- y luego las horas y minutos  
  
with Ada.Calendar, Ada.Text_IO;  
use Ada.Calendar; use Ada.Text_IO;  
procedure Muestra_Dia_Y_Hora is  
  Instante : Time := Clock;  
  Hora     : Integer := Integer(Seconds(Instante))/3600;  
  Minuto   : Integer := (Integer(Seconds(Instante))-Hora*3600)/60;  
begin  
  Put_Line("Hoy es "&Integer'Image(Day(Instante))&" del "&  
           Integer'Image(Month(Instante))&" de "&  
           Integer'Image(Year(Instante)));  
  Put_Line("La hora es : "&Integer'Image(Hora)&  
           " : "&Integer'Image(Minuto));  
end Muestra_Dia_Y_Hora;
```

Paquete Ada.Real_Time

```

package Ada.Real_Time is
  type Time is private;
  Time_First : constant Time;
  Time_Last  : constant Time;
  Time_Unit  : constant := -- real number;
  type Time_Span is private;
  Time_Span_First : constant Time_Span;
  Time_Span_Last  : constant Time_Span;
  ...
  function Clock return Time;

  function "+" (Left : Time; Right : Time_Span) return Time;
  function "+" (Left : Time_Span; Right : Time) return Time;
  function "-" (Left : Time; Right : Time_Span) return Time;
  function "-" (Left : Time; Right : Time) return Time_Span;
  ...
  function To_Duration (TS : Time_Span) return Duration;
  function To_Time_Span (D : Duration) return Time_Span;

  function Nanoseconds (NS : integer) return Time_Span;
  function Microseconds (US : integer) return Time_Span;
  function Milliseconds (MS : integer) return Time_Span;
end Ada.Real_Time;

```