

# Environmental Technology in Mining

## CHAPTER 3.1.1.3 WATER AND WASTEWATER TREATMENT



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# Environmental Technology in Mining

Section 3 Environmental impact and restoration

Chapter 3.1. Environmental Technology

3.1.1 Water management

3.1.1.3 Water and wastewater treatment

Group of Environmental Engineering

Department of Water and Environmental Sciences and Technologies

Universidad de Cantabria

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- 1) Water classification according to the source
- 2) Water quality standards
- 3) Water treatment
  - Water treatment plants (WTP)
  - Coagulation-flocculation
  - Sedimentation
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  - Adsorption
  - Membranes
  - Disinfection
- 4) Wastewater treatment
  - Wastewater pollutants
  - Wastewater treatment plants (WWTP)

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# Water classification according to the source

## a) Groundwater:

- Deep wells
- Shallow wells

## b) Surface water:

- Rivers
- Lakes or reservoirs
- Sea

Generally groundwater ↑↑ quality than surface water

# Water classification according to the source

## General characteristics of groundwater and surface water

Ground	Surface
Constant composition	Varying composition
High mineralization	Low mineralization
Little turbidity	High turbidity
Low or no color	Color
Bacteriologically safe	Microorganisms present
No dissolved oxygen	Dissolved oxygen
High hardness	Low hardness
H <sub>2</sub> S, Fe, Mn	Tastes and odors
	Possible chemical toxicity

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# Water Quality Standards

- Standards depend on the use of water:  
(Drinking, bathing, cultivating shellfish, etc.)
- Consider all types of pollutants  
Physical, chemical, radiological and microbiological
- Drinking water standards:
  - **Required** parametric values (highest level allowed)
  - **Indicator parameters**: help to identify water treatment deficiencies (no direct public health impact)

**DIRECTIVE (EU) 2020/2184 OF THE EUROPEAN PARLIAMENT AND OF THE COUNCIL  
of 16 December 2020  
on the quality of water intended for human consumption**



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# Water Treatment Plants

The treatment processes will depend on:

- The **source** of water (initial characteristics)
- The **quality** to be achieved → **Water Quality Standards**

# Water Treatment Plants

POLLUTANT	PROCESS
Floating materials Big solids	Bar racks Screening Comminutors / Macerators
Sand, grit and similar particles	Sand, grit removal
Suspended solids Turbidity	Decantation Coagulation – Flocculation - Decantation Flotation Filtration

# Water Treatment Plants

POLLUTANT	PROCESS
Recalcitrant organic matter	Activated carbon Oxidation
Dissolved solids (salts)	Chemical precipitation Adsorption Ion exchange Electrodialysis Reverse osmosis
Dissolved gases	Aeration Air stripping
Bacteria and other microorganisms	Chlorination Ozonation UV Radiation

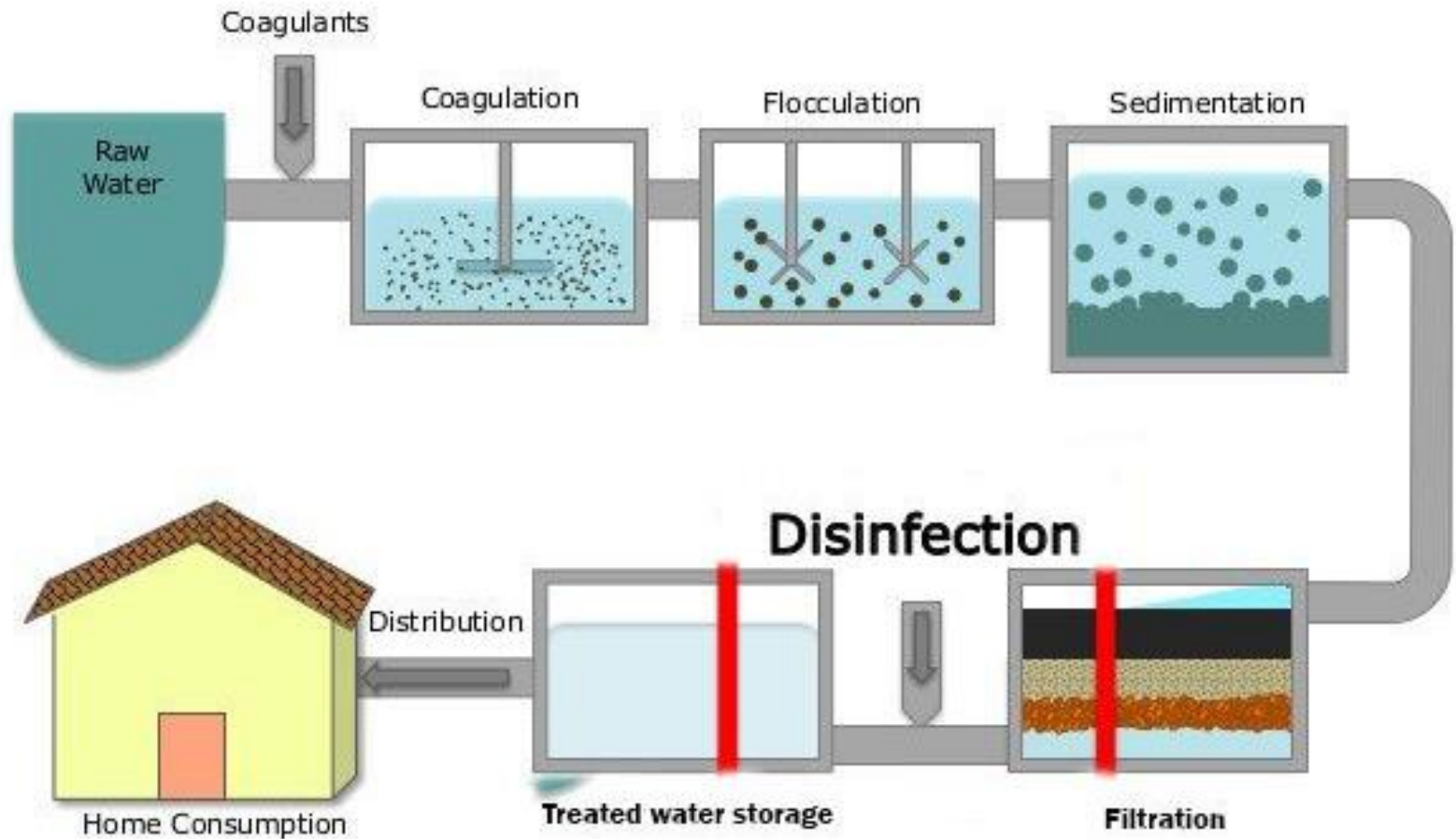
# Water Treatment Plants

**WTP:** water treatment plant (usually to produce drinking water)

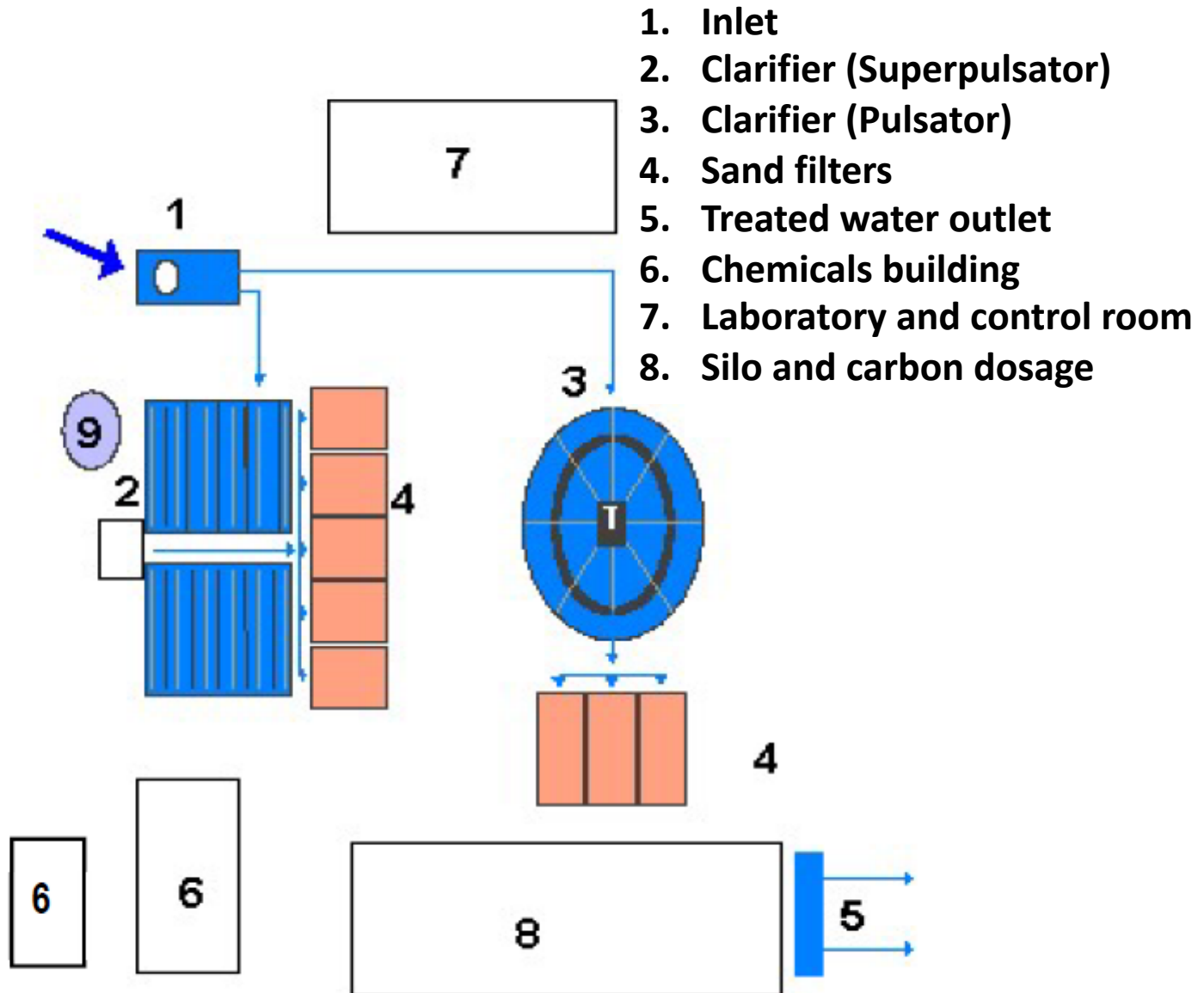
Basic WTP alternatives:

- a. Simple chlorination
- b. (C-F-D) + Filtration + a.
- c. Softening (to remove hardness) + b. + a.

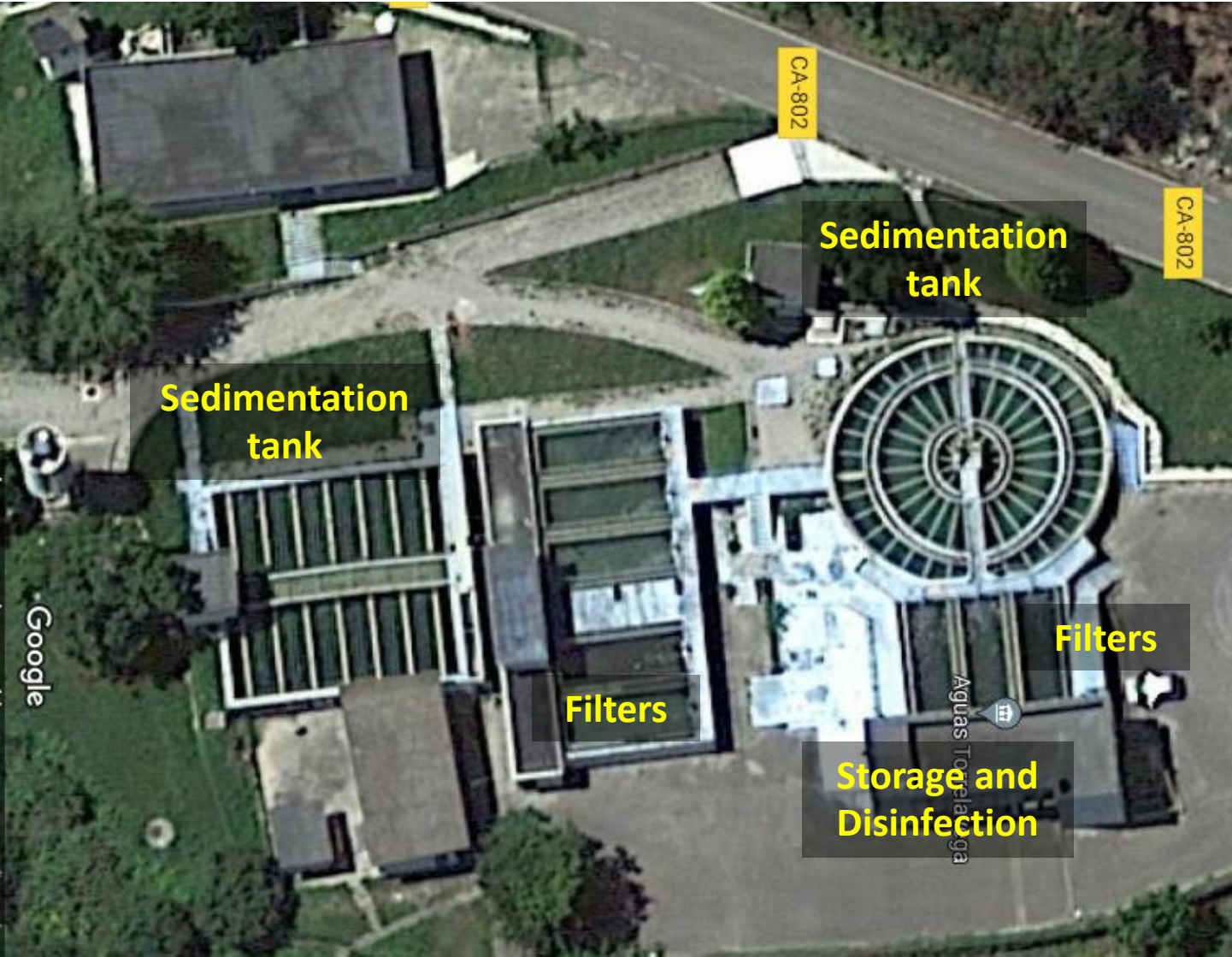
# Flow diagram of a typical WTP



# Water Treatment Plant of Torrelavega



# Water Treatment Plant of Torrelavega





# Coagulation - flocculation

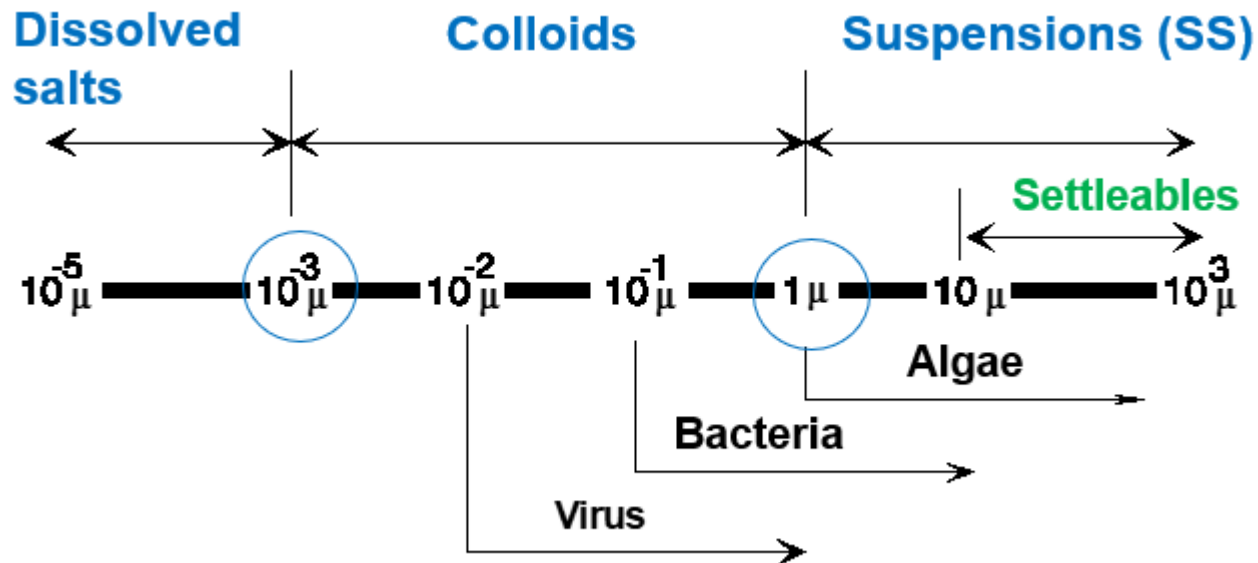
# The problema of colloids

COLLOIDS are small particles with:

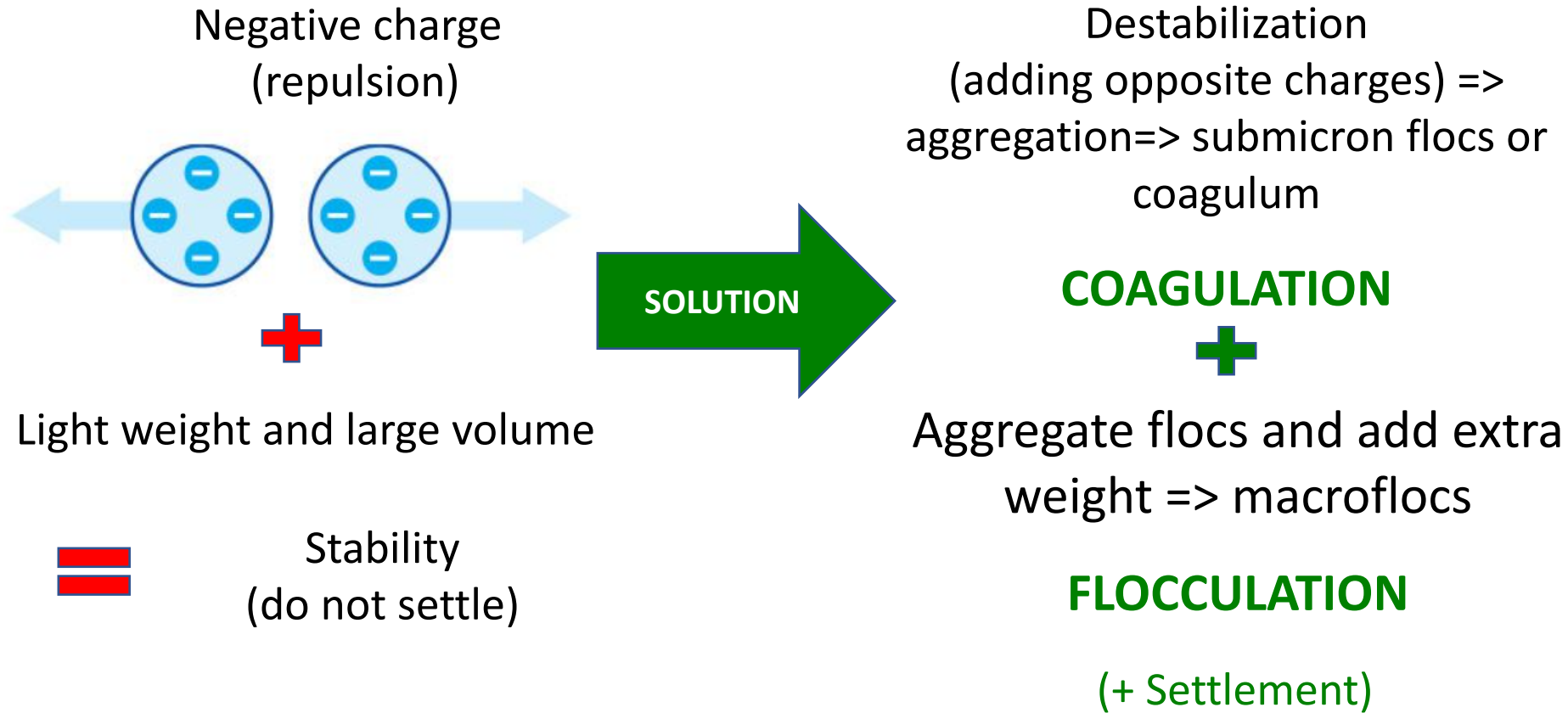
- little weight
- large surface area
- electric surface charge

➡ Very “stable”  
in water

Give to water: Turbidity, color, bacteria, viruses



# The problem of colloids



# The problem of colloids

To remove colloids:

Reduce surface charge → COAGULATION

+

Aggregate solids → FLOCCULATION

+

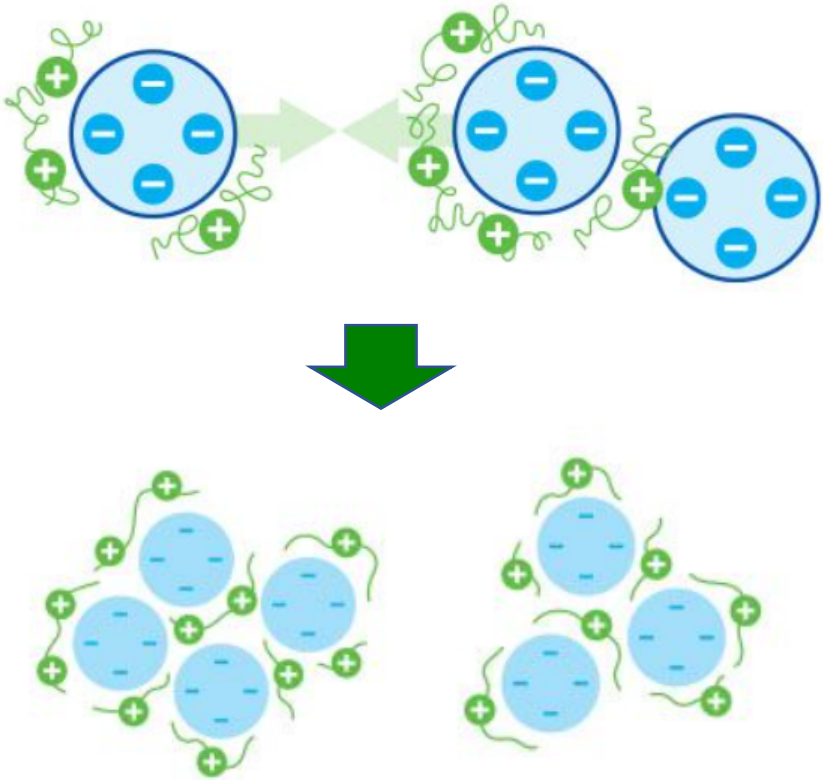
Separate solids from water → SETTLEMENT

+

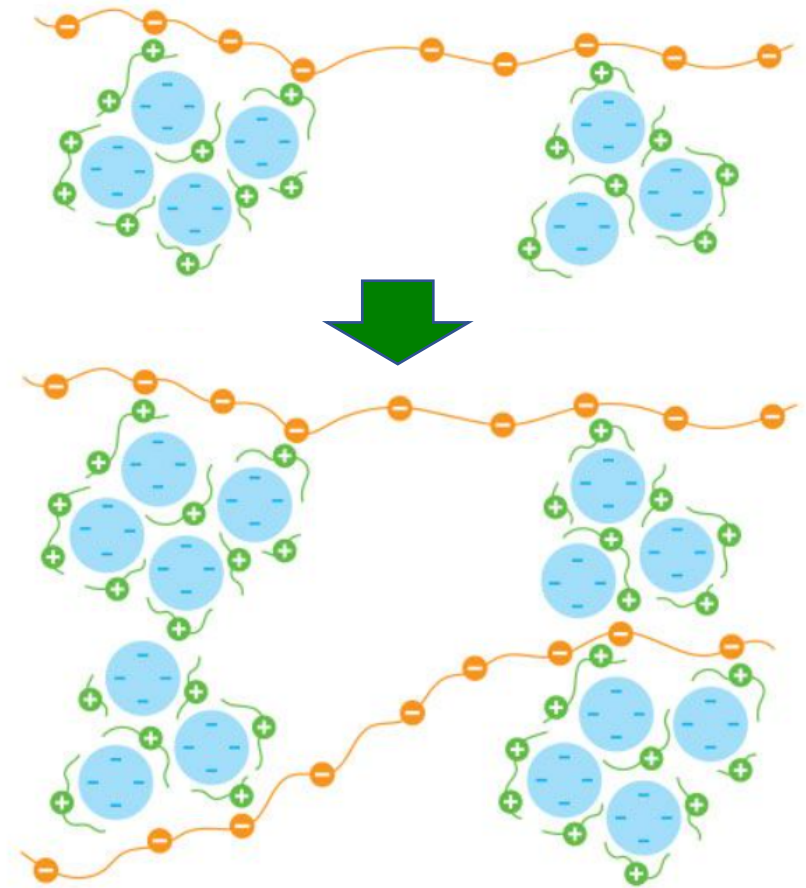
Final removal of solids → FILTRATION

# Coagulation and flocculation

## COAGULATION



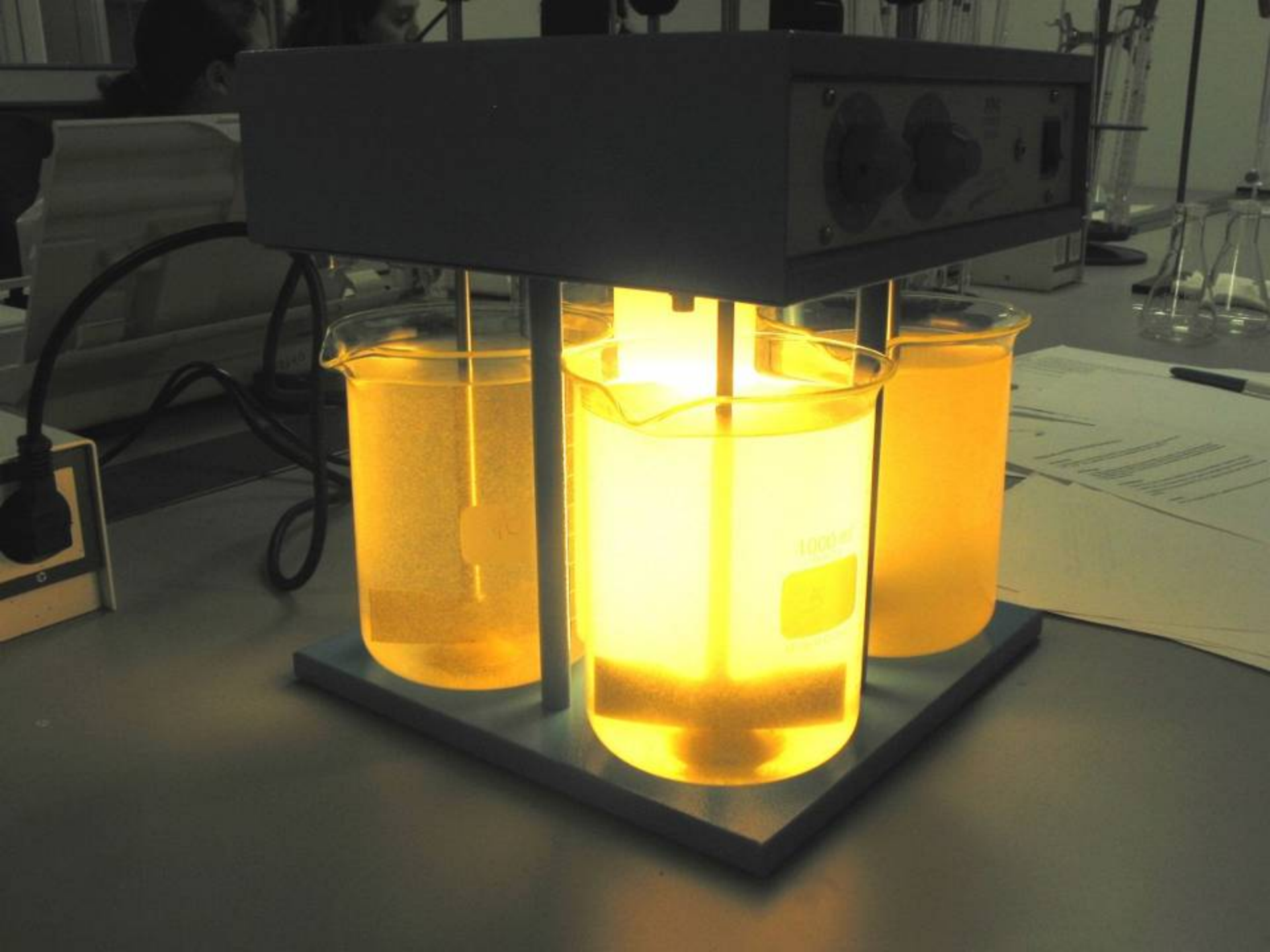
## FLOCCULATION

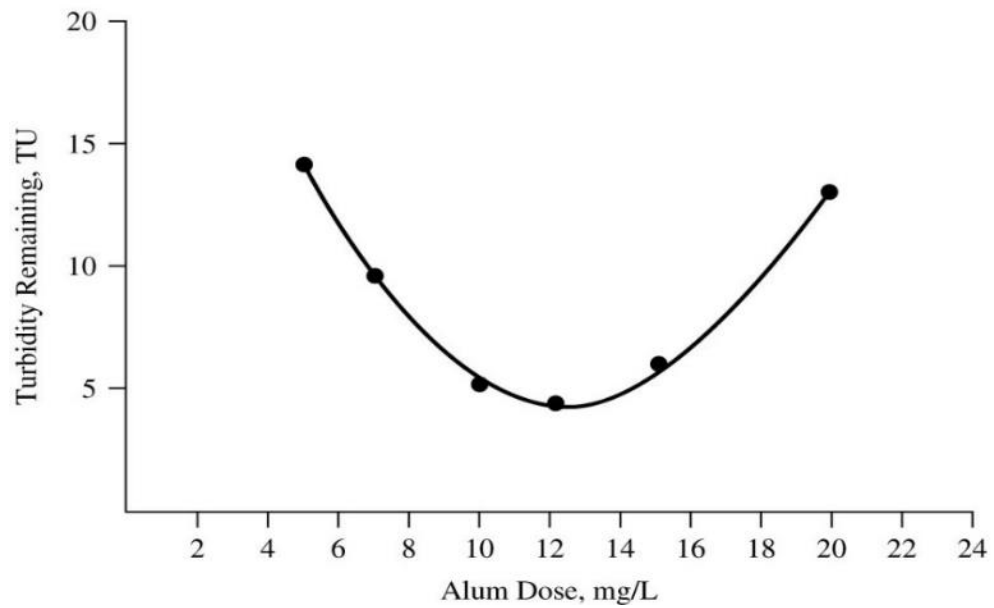
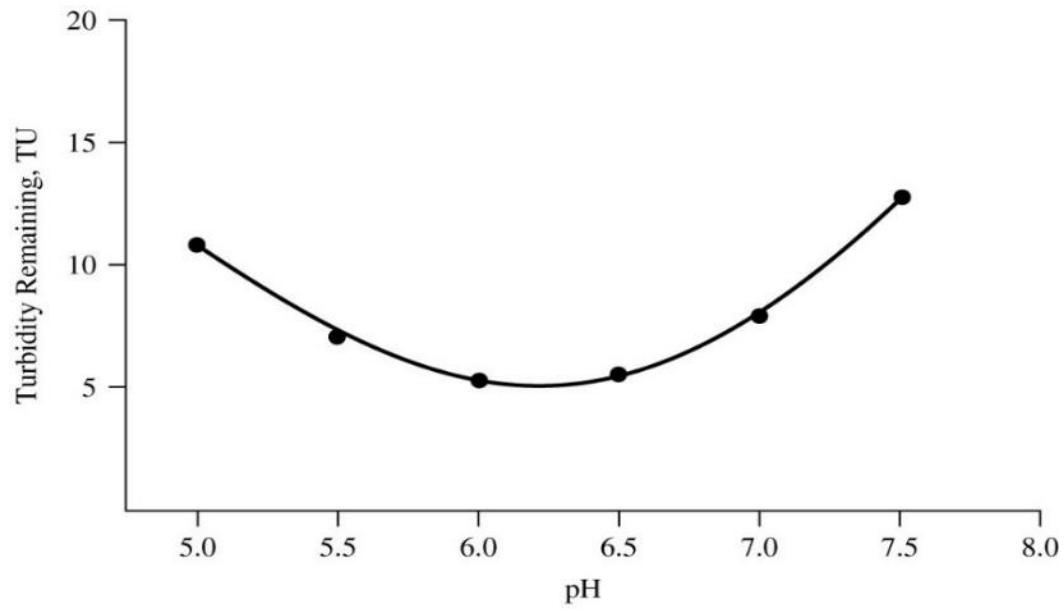


# Coagulation and flocculation: design

- Key design factors → Jar Test
  - Optimum coagulant
  - Need for coagulant aids
  - Optimum Dose
  - Optimum pH







Results from Jar test



# Coagulation → process

- Objective:

Alter the stability of colloids so that they can approach and adhere to each other to form *flocs*



To reduce the surface charge

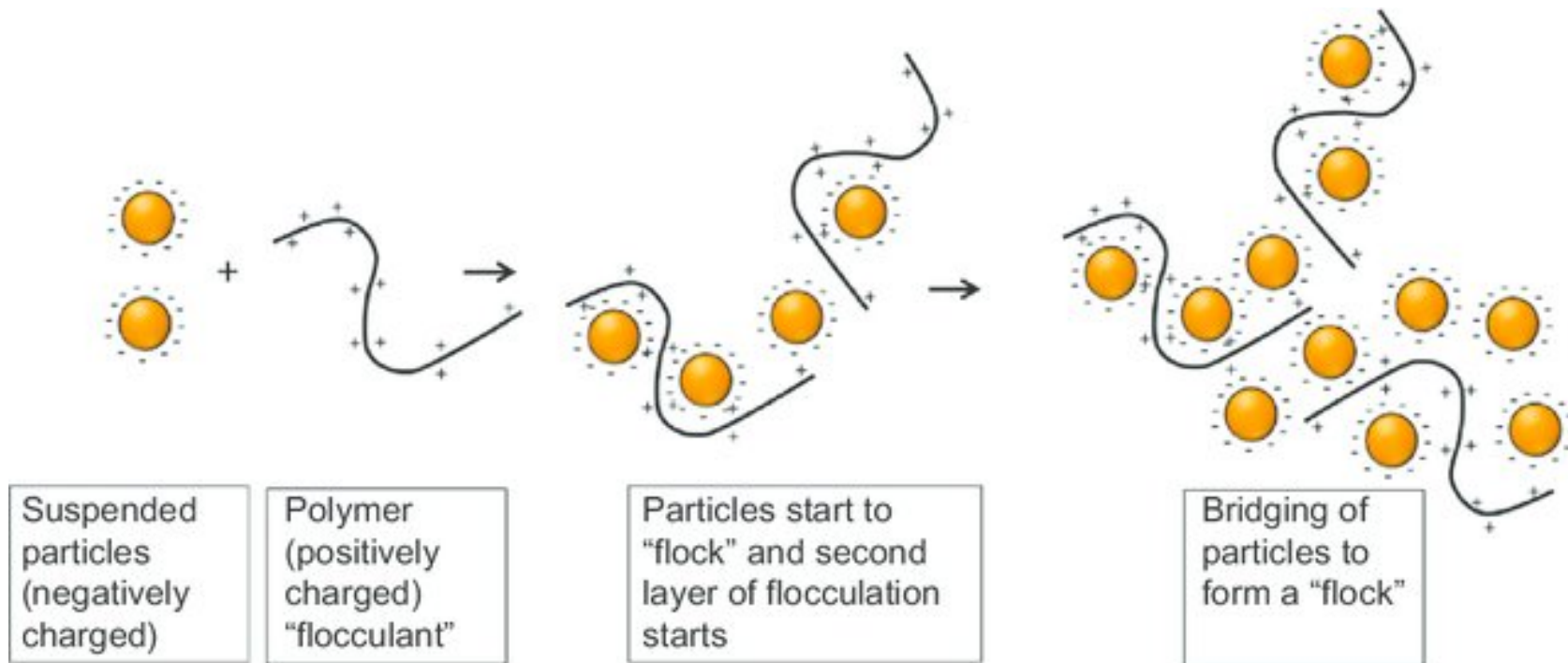


Introducing ions or polymers in water (“coagulants”)  
+ coagulant aids  
+ rapid mixing

# Flocculation → process

- Objective:

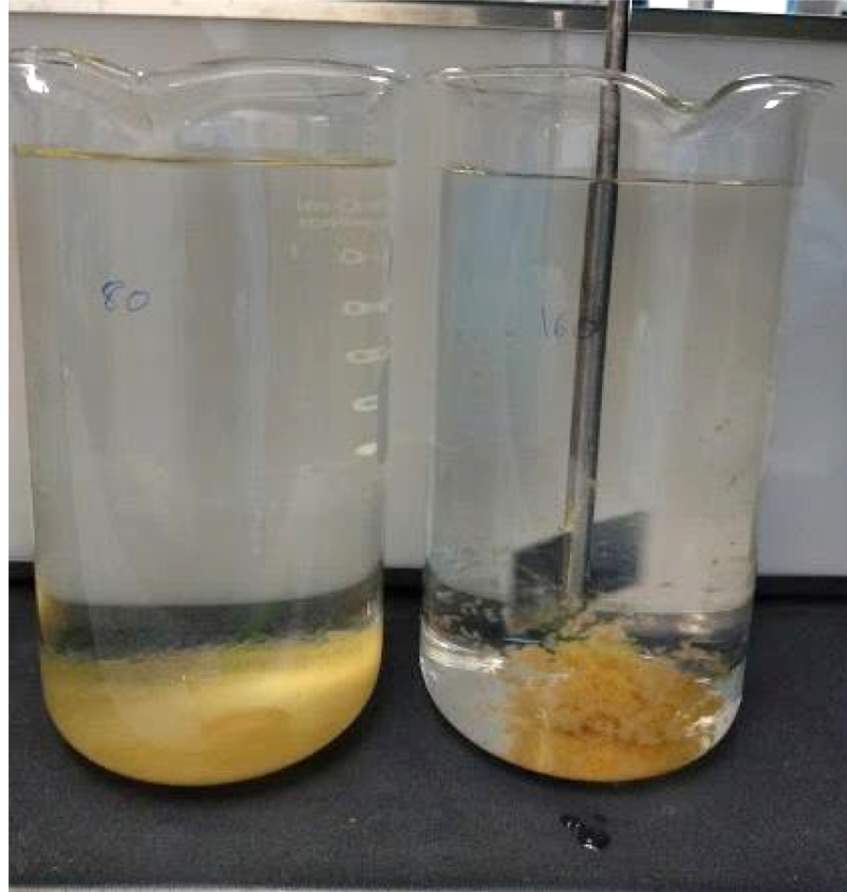
Bring the particles into contact so that they **collide**, **stick together and grow** to a size that readily settles  
**Slow mixing** is required (avoid floc breakage)



# Flocculation → process

- Coagulation vs. flocculation

Coagulation



Flocculation

# Sedimentation

# Objective of sedimentation = clarification

Removing particles that **settle** within a reasonable period of time

Diámetro de partícula (mm)	Tipo de sólido	Tiempo de sedimentación para 1 metro (orden de magnitud)
10	Grava	1 segundo
1	Arena	10 segundos
0.1	Arena fina	2 minutos
0.01	Arcilla	2 horas
0.001	Bacteria	8 días
0.0001	Partícula coloidal	2 años
0.00001	Partícula coloidal	20 años

In WTP to reduce turbidity **before the filters**.

It is used with or without a previous coagulation-flocculation stage

# Elements of Sedimentation basins

= clarifier, settling tank, decanter

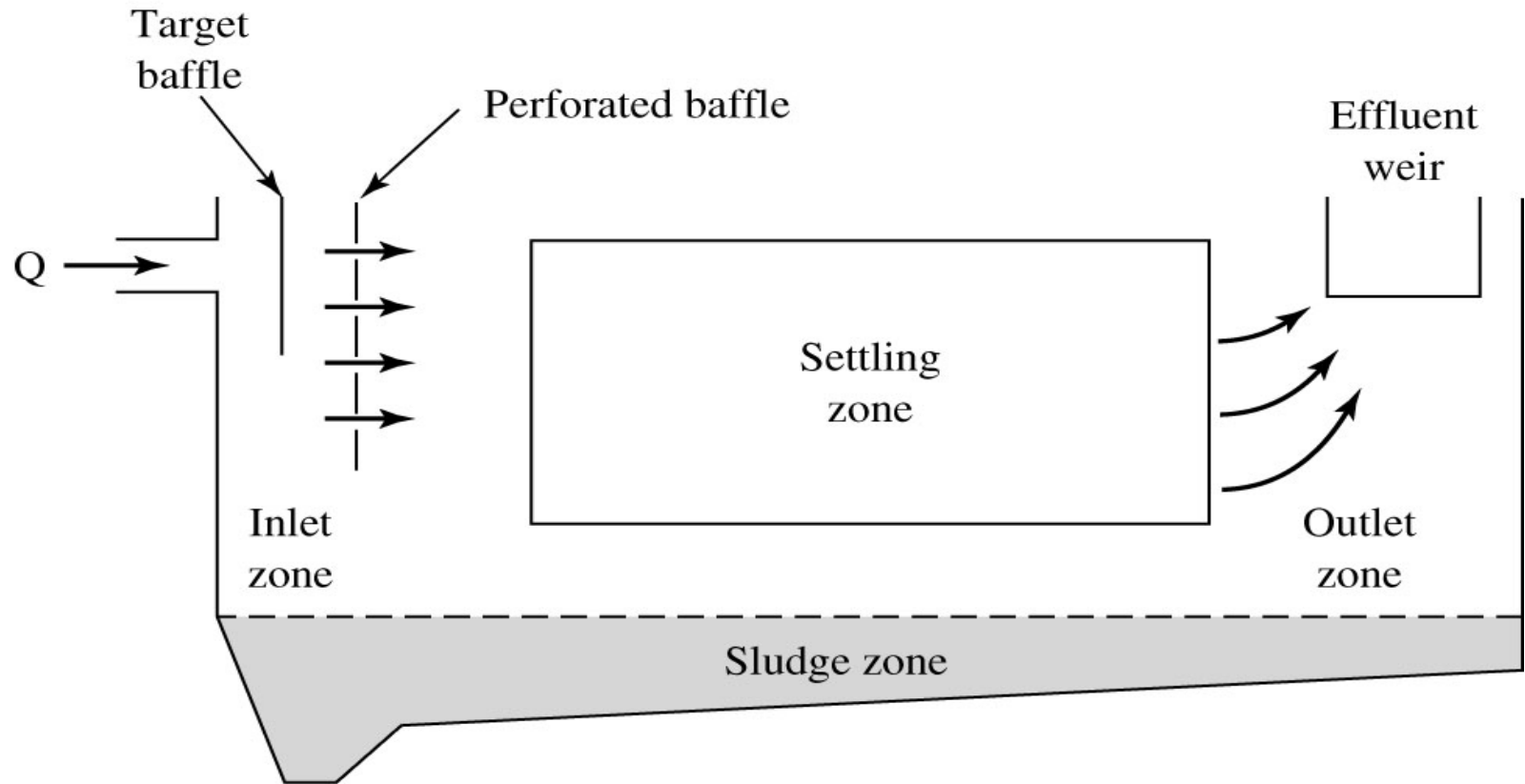
- Type of basins:

- Rectangular → Horizontal flow
- Circular → Upflow

- Basin zones:

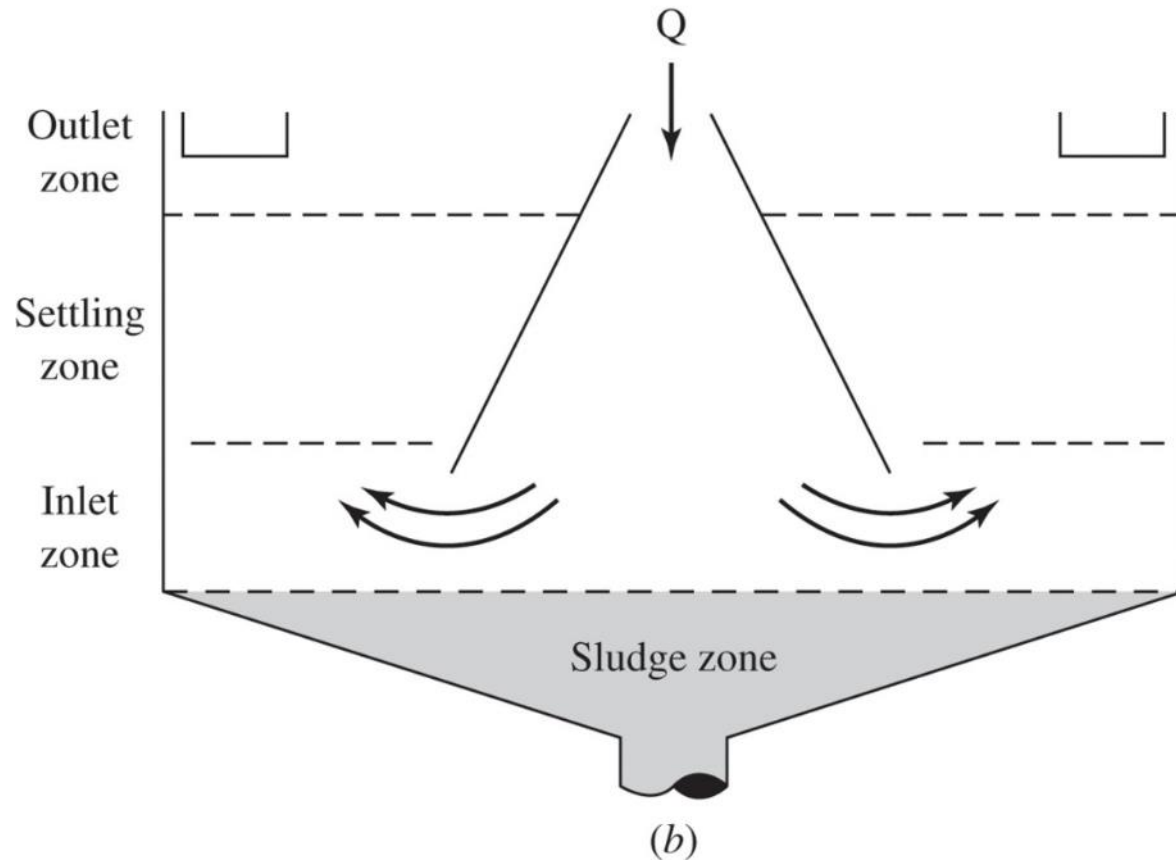
- Inlet → Baffles, to evenly distribute the flow
- Outlet → Weirs, to avoid “scouring” (washing out)
- Settling zone
- Sludge storage → particules storage and removal

# Zones in a horizontal flow clarifier



(a)

# Zones in a circular clarifier

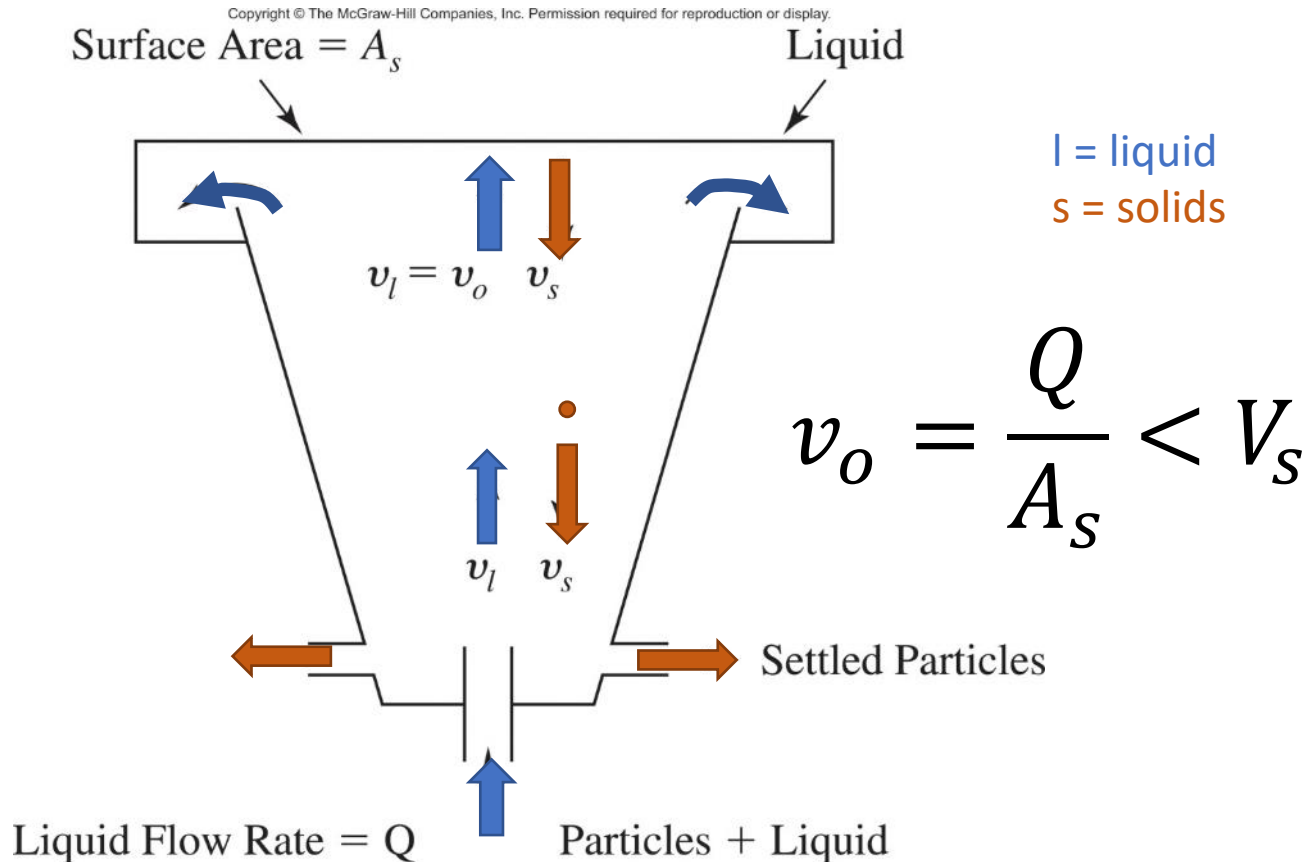




# Analyzing the process: upflow settling tank

$v_o$ : “overflow rate” or “surface loading rate” ( $\text{m}^3/\text{d} \cdot \text{m}^2$ )

$v_s$ : settling velocity ( $\text{m}/\text{d}$ )



The velocity of a liquid equals the flow rate divided by the cross section  
( $v = Q/A$ )

# Filtration

# Introduction

- Purpose of filtration:

Usually required to reduce turbidity to less than the regulatory value

i.e. Spanish regulation:

Turbidity after WTP < 0,8 NTU

- Why such low turbidity is needed?

- Turbid water is difficult to **disinfect**
- Turbidity can cause **deposits** in the distribution system (=> tastes, odors and bacterial growths)

# Filtration concept and mechanisms

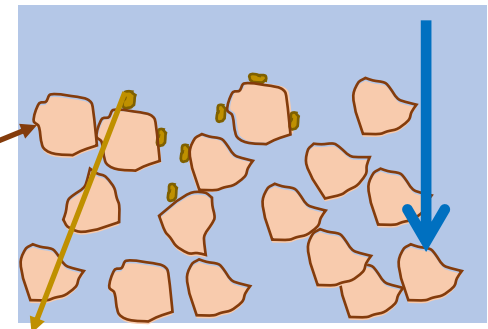
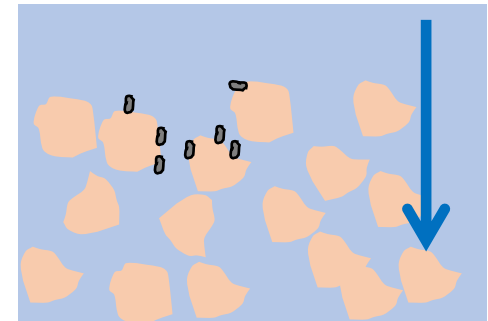
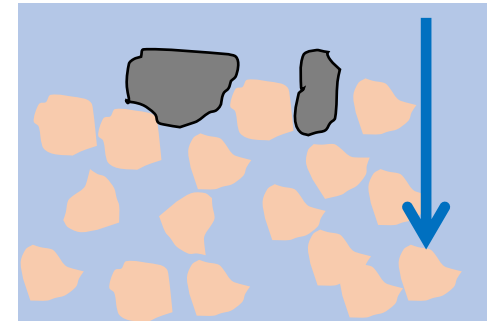
- Process for separating suspended or colloidal impurities from water by passage through a porous medium

- Mechanisms of filtration:

- *Straining*: particles bigger than the pores of the filter

- *Adsorption*: solids become attracted to and “sticking” to the filter grains

- *Biological action*



Biodegradable matter

# Loading rate

- Flow rate of water applied per unit area of the filter (or **face velocity** of the water)

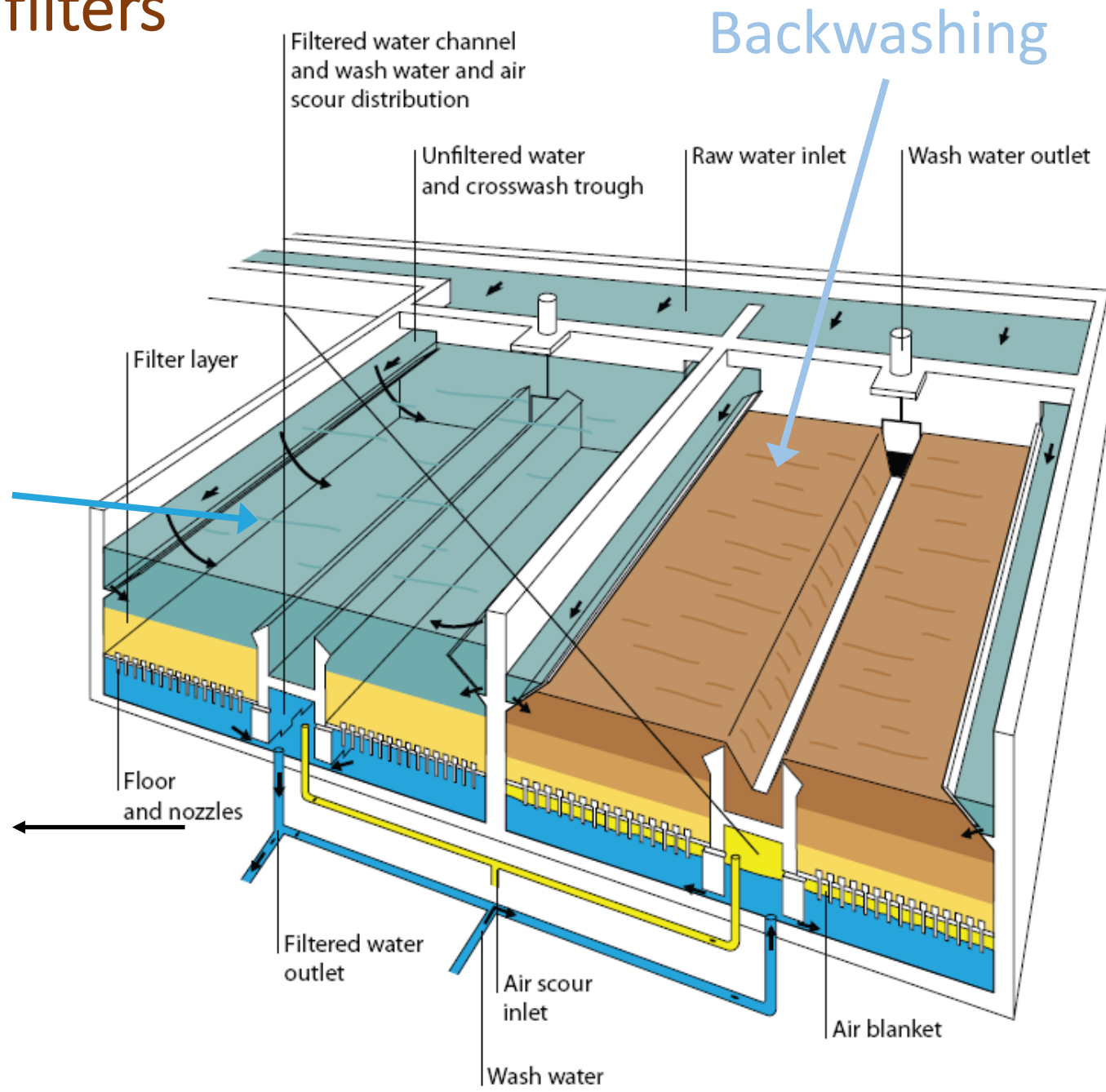
$$v_a = \frac{Q}{A_s}$$

where  $v_a$  = face velocity, m/d  
= loading rate,  $\text{m}^3/\text{d} \cdot \text{m}^2$   
 $Q$  = flow rate onto filter surface,  $\text{m}^3/\text{d}$   
 $A_s$  = surface area of filter,  $\text{m}^2$

# Rapid sand filters

- E.g. Aquazur (Degremont)

Filtering



# Rapid sand filters

- E.g: WTP of Santander. Sand filter battery



# Rapid sand filters

- E.g: WTP of Santander. Filtering.





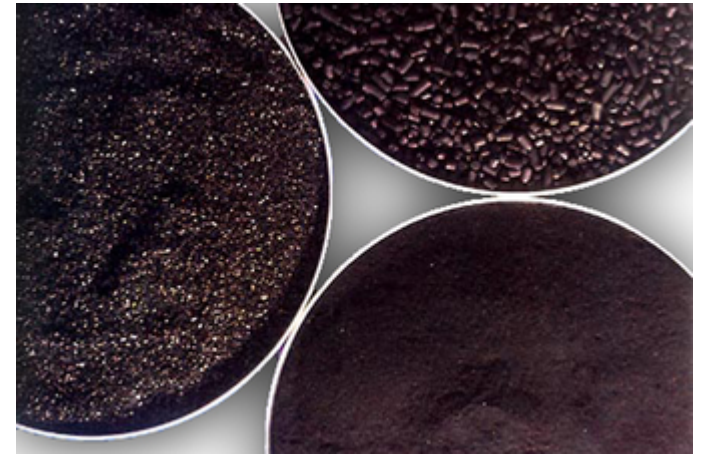
# Rapid sand filters

- E.g: WTP of Santander. Backwashing.



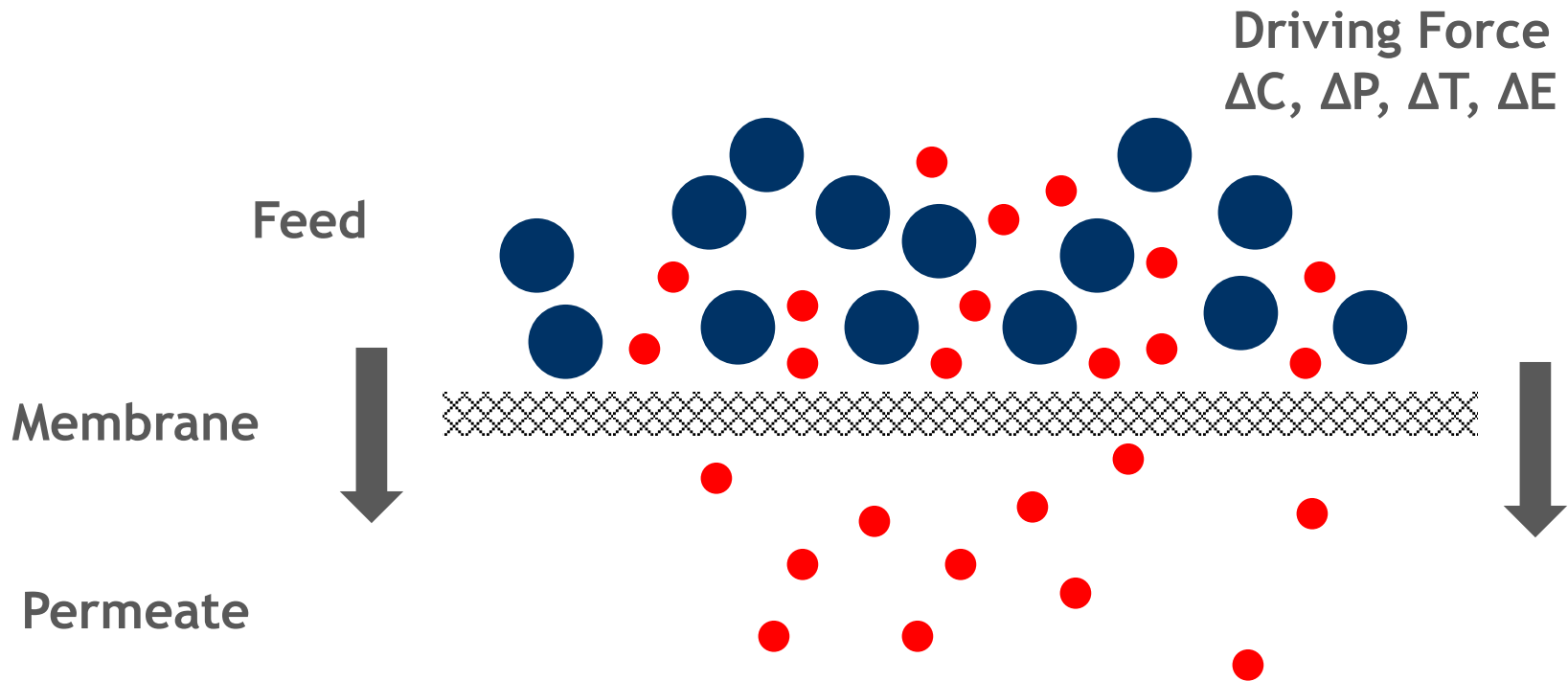
# Adsorption

- A substance is transferred from the liquid phase to the surface of a solid
- In water treatment: activated carbon
  - **GAC**: granular activated carbon
  - **PAC**: powdered activated carbon
- Main usages:
  - Taste and odor control
  - Removal of:
    - SOC (synthetic organic contaminants): PCB, pesticides, dioxins...
    - VOCs (volatile organic compounds)
    - OM (organic matter)



# Membranes

- Ability to separate materials
- Increasingly popular in water treatment



# Membranes

Operating pressures (kPa)	700		200		70		35	
Molecular range (daltons*)	200		1,000		100,000			
Size (μm)	0.001		0.01		0.1		1.0	
Relative size of various materials in water	Aqueous salts		Humic acids		Viruses		Bacteria	
	Metal ions						Algae	
							Cysts	
							Sand	
					Clays		Silt	
					Asbestos fibers			
Separation processes	Reverse osmosis		Nano-filtration		Ultrafiltration		Microfiltration	
							Conventional filtration processes	

# Disinfection

# Disinfection methods

- Physical treatment

- Solids removal (shelter for microorganisms)
  - Coagulation, flocculation, sedimentation, filtration.
- Heat

- Radiation

- Ultraviolet (UV)

- Chemical treatment (oxidation)

- Chlorination
- Ozonation
- Others (Cu, Ag, permanganate, ...)

# Chlorine reactions in water

- When chlorine is added to water:



Chlorine gas + water  $\rightleftharpoons$  hypochlorous acid + hydrochloric acid



hypochlorous acid  $\rightleftharpoons$  hydrogen ion + hypochlorite ion

- Disinfectants are:
  - HOCl (more powerful) and OCl<sup>-</sup> (less powerful)
  - HOCl / OCl<sup>-</sup> is pH dependent

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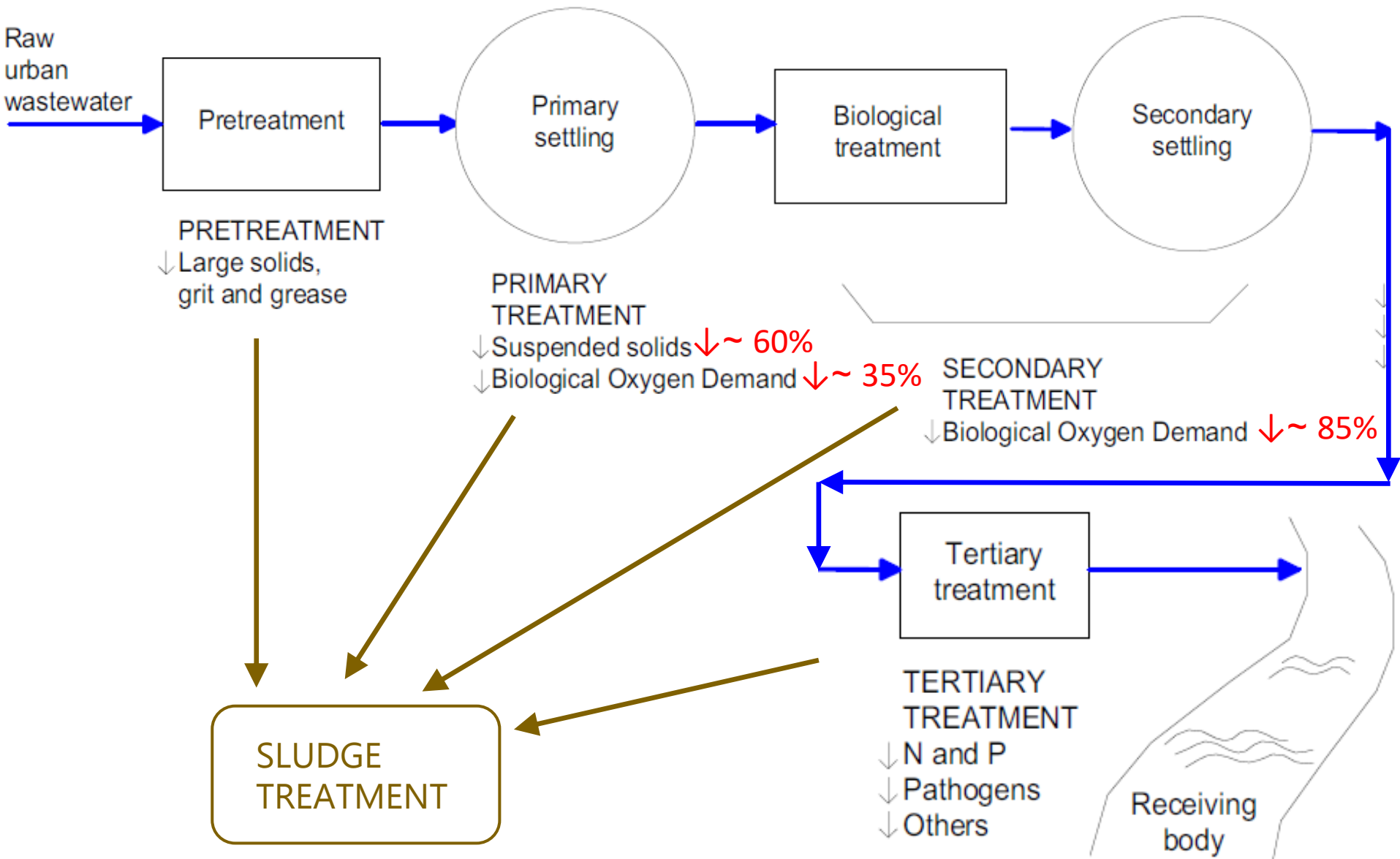
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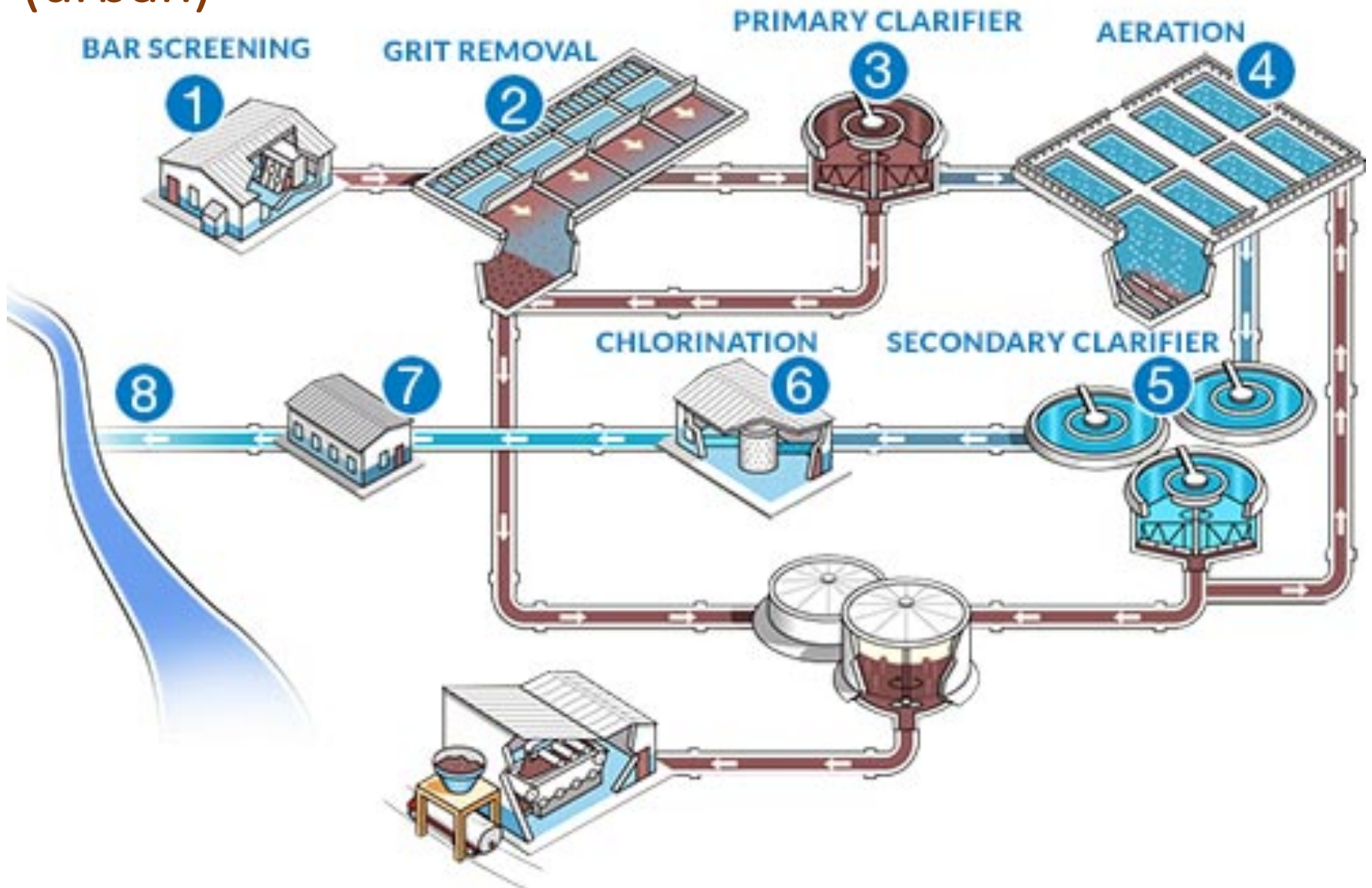
# Wastewater pollutants

- Chemical characteristics (pollutants)
  - Biochemical oxygen demand,  $BOD_5$
  - Chemical oxygen demand, COD
  - Total Nitrogen, N
  - Total Phosphorus, P
  - Toxic compounds (industrial WW)
  - pH (industrial WW)
- Biological characteristics
  - E. coli
  - Fecal coliform bacteria

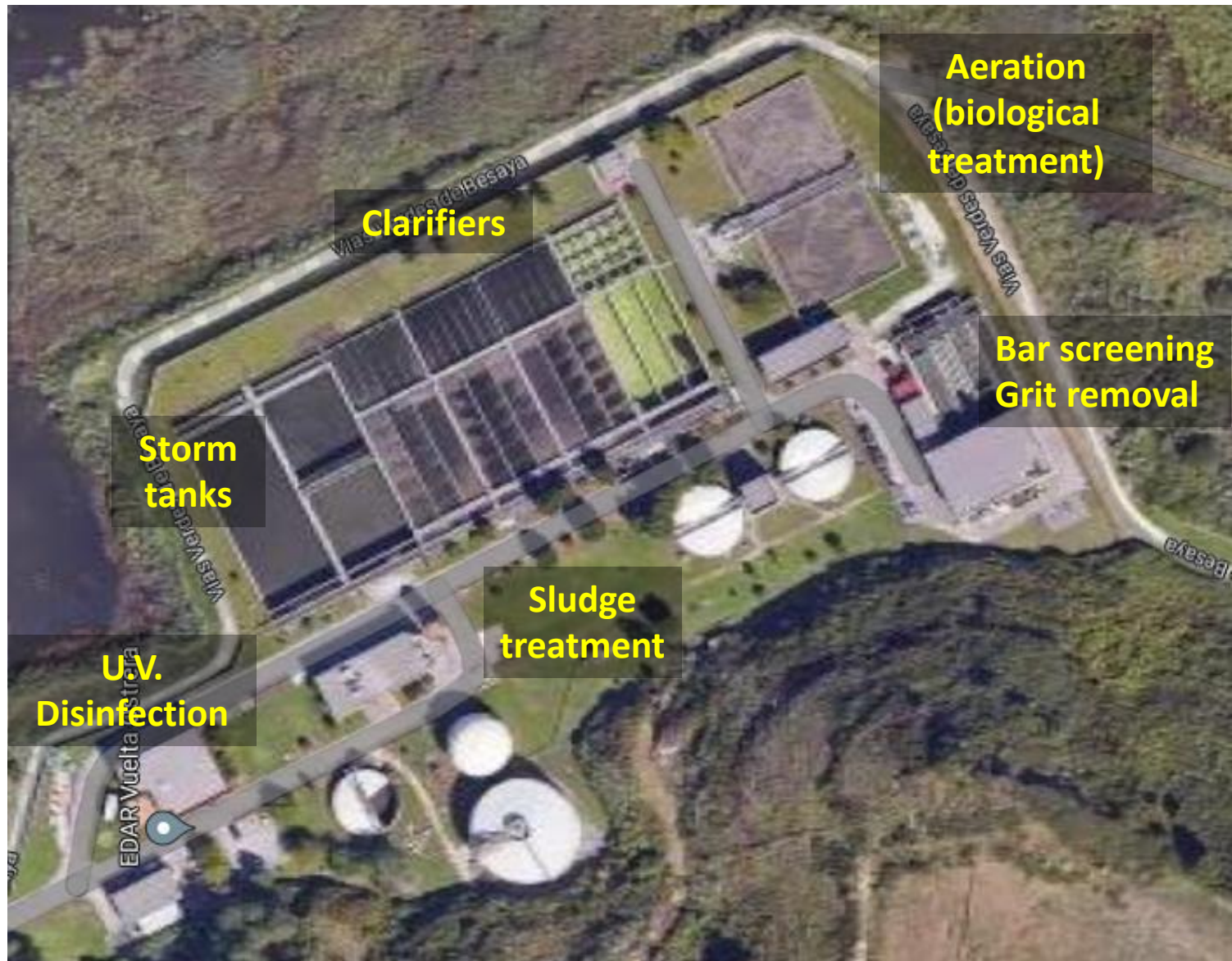
# Wastewater treatment plant typical scheme (urban)



# Wastewater treatment plant typical scheme (urban)



# WWTP of Vuelta Ostrera (Suances)





Biological reactor (aeration tank) (WWTP of Santander)



Secondary clarifier (WWTP of Santander)



## Chapter review (1/3)

- Water treatment will depend on water **source** and water **quality standards**.
- Typical water treatment plants (**WTP**) will have the following processes:
  - Removal of floating materials, big solids, sand and grit
  - Removal of colloids (difficult due to their stability):  
**Coagulation-Flocculation-Sedimentation-Filtration**
  - **Disinfection**
- Other processes: adsorption, membranes, ...



## Chapter review (2/3)

- Coagulation-Flocculation:
  - Jar test to obtain key design factors (optimum coagulant, dose and pH, need for coagulant aids)
- Sedimentation:
  - Design parameter: surface loading rate or overflow rate
  - Horizontal flow (rectangular) and vertical-upflow (circular)
- Filtration:
  - Straining, adsorption and biodegradation
  - Design parameter: loading rate or face velocity
- Disinfection: most common => chlorination (depends on pH)





## Chapter review (3/3)

- Typical Wastewater Treatment Plant (**WWTP**) (urban)
  - Pretreatment (↓ large solids, grit and grease)
  - Primary settling (↓ ↓ SS, ↓ BOD)
  - Biological treatment + Secondary settling (↓ ↓ BOD)
  - Tertiary treatment (↓ N, P, Pathogens, Others)
  - Sludge treatment (from all the processes)